

Spring Overview 2024– Year 1 ‘Saint Joseph’

<p style="text-align: center;"><u>Maths</u></p> <p>Our learning will cover:</p> <ul style="list-style-type: none">• Additive Structures - addition and subtraction facts within 10; recognising the symbols =, - and +; missing parts• Number Facts - addition is commutative; adding/subtracting one; the difference between consecutive numbers; adding/subtracting two from even/odd numbers; adding/subtracting zero; doubling and halving• Numbers 0-20 - tens and ones; odd/even; doubling/halving; applying adding/subtracting facts; measure and estimate length (non-standard units and cm)• Unitising & Money - count in 2s, 10s and 5s; know the value of coins; skip counting to find the value of a set of coins	<p style="text-align: center;"><u>English</u></p> <p>Learning linked to:</p> <p style="text-align: center;">‘The Magic Porridge Pot’ ‘Dogger’ by Shirley Hughes ‘Mrs Sprockett’s Strange Machine’ by M Morgan</p> <ul style="list-style-type: none">• Write short narrative pieces• Write to convey information• Use ‘and’ to join words• Begin to use present and past tense when writing• Add -ing and -ed where there is no change to the root word e.g. jumped, jumping, played, playing• Use many capital letters accurately at the start of sentences• Use many full stops accurately at the end of sentences• Begin to punctuate sentences using exclamation marks and question marks• Re-read writing to check that it makes sense• Use finger spaces consistently• Form most capital letters correctly
<p style="text-align: center;"><u>Science</u></p> <p style="text-align: center;">Physics - ‘Seasonal Changes’</p> <ul style="list-style-type: none">• Recognise different types of weather• Learn about clouds and rainfall• Different types of cold weather• How to keep safe in a thunderstorm• How weather affects different places on Earth• Identify the four seasons <p style="text-align: center;">Biology - ‘Introduction to Plants’</p> <ul style="list-style-type: none">• What a plant needs to grow• The basic parts of a plant• Common wild and garden plants• Deciduous and evergreen trees	<p style="text-align: center;"><u>Computing</u></p> <p style="text-align: center;">Programming (A) ‘Moving a Robot’</p> <ul style="list-style-type: none">• Explore using individual commands, both with other learners and as part of a computer program• Identify what each command for the floor robot does, and use that knowledge to start predicting the outcome of programs• Introduction to the early stages of program design through the introduction of algorithms
<p style="text-align: center;"><u>Geography</u></p> <p style="text-align: center;">‘Whatever The Weather’</p> <ul style="list-style-type: none">• Know and locate the four countries and capital cities of the UK• Know and locate the three main seas that surround the UK• Use a simple street plan to locate places in Patchway• Know and sequence the four seasons of the Northern Hemisphere• Locate Europe on a map and know some features of a temperate climate• Locate Africa on a map and know about the Equator in relation to climate• Locate Antarctica on a map and know some features of a polar climate• Locate India on a map and know some features of a tropical climate• Locate Australia on a map and know some features of an arid climate• Know and locate the seven continents of the World	

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<p style="text-align: center;"><u>Art</u></p> <p style="text-align: center;">‘Drawing - Marvellous Marks’</p> <ul style="list-style-type: none"> • Show knowledge of the language and literacy to describe lines • Show control when using string and chalk to draw lines • Experiment with a range of mark-making techniques, responding appropriately to music • Colour neatly and carefully, featuring a range of different media and colours • Apply a range of marks successfully to a drawing • Produce a drawing that displays observational skill, experimenting with a range of lines and mark making 	<p style="text-align: center;"><u>Design Technology</u></p> <p style="text-align: center;">‘Structures - Constructing a Windmill’</p> <ul style="list-style-type: none"> • Follow design criteria to meet the needs of a user • Make a stable structure • Use tools and equipment accurately to make part of a structure • Make functioning sails/blades • Join parts of a structure • Improve their windmill
<p style="text-align: center;"><u>PSHE/Jigsaw</u></p> <p>Dreams & Goals</p> <ul style="list-style-type: none"> • My Treasure Chest of Success • Steps to Goals • Achieving Together • Stretchy Learning • Overcoming Obstacles • Celebrating My Success <p>Healthy Me</p> <ul style="list-style-type: none"> • Being Healthy • Healthy Choices • Clean and Healthy • Medicine Safety • Road Safety • Happy Healthy Me 	<p style="text-align: center;"><u>RE</u></p> <p>Families and Celebrations:</p> <ul style="list-style-type: none"> • Presentation of Jesus in the Temple • Jesus and His Family • Reflecting on belonging to a family • Jesus in the Temple • Our Church Family • God is Our Father in heaven • Sacrament of Baptism <p>Following Jesus:</p> <ul style="list-style-type: none"> • Jesus chooses Disciples • Jesus teaches the Disciples to pray • How Jesus chose his friends • Reflect on how we choose friends • Jesus the storyteller • The Good Samaritan • Jesus goes to Jerusalem • Good Friday
<p style="text-align: center;"><u>PE (Term 3)</u></p> <p>Games - Send & Return</p> <ul style="list-style-type: none"> • Send an object with increased confidence using hand or bat • Move towards a moving ball to return • Send and return a variety of balls <p>Games - Run Jump Throw</p> <ul style="list-style-type: none"> • Begin to link running and jumping • Learn and refine a range of running which includes varying pathways and speeds • Develop throwing techniques to send objects over long distances 	<p style="text-align: center;"><u>PE (Term 4)</u></p> <p>Games - Attack Defend Shoot</p> <ul style="list-style-type: none"> • Recognise rules and apply them in cooperative and competitive games • Use and apply simple strategies for invasion games <p>Dance</p> <ul style="list-style-type: none"> • Build simple movement patterns from given actions • Compose and link patterns to make simple movement phrases • Respond appropriately to supporting concepts such as canon and levels

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Forest School

Children experience learning in the outdoors through six termly 'Forest School days', spanning the four seasons. During the Spring sessions, the children will learn:

- Communication and team building games
- Seasonal Changes
- Signs of Spring
- Identifying trees and birds

Music

We use the Sing Up scheme of work for developing musicianship. This Term we will focus on singing, listening, pulse and beat. The themes we will cover are:

- Football
- The sea: 'Dawn' from Sea
- Interludes
- Musical conversations
- Who stole my chickens and my hens?

Spanish

Building our vocabulary, the children will:

- Continue to participate in a short exchange of greetings
- Begin to know the names for colours
- Understand and sequence the numbers zero to ten

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